

TERM: Spring 2015	COURSE NO: ANIM 108
INSTRUCTOR:	COURSE NAME: Design Elements in Animation II
OFFICE: LOCAL: x	SECTION NO(S):
EMAIL:	COURSE CREDITS: 2.25

COURSE FORMAT: 3 lecture hours per week for 15 weeks

PREREQUISITE: ANIM 103

MISSION STATEMENT: The program strives to provide a comprehensive artistic and technical education, preparing students in the art of animation and encouraging critical reflection, collaboration and professionalism. Through innovative teaching, local and international partnerships and the highest standards of artistic and academic excellence, the program seeks to ensure student success in creative careers within the animation industry.

COURSE OBJECTIVES: Students will continue to develop their abilities in the design and creation of hand drawn characters that emphasise appeal and personality. Students will study a wider range of artistic styles and incorporate these styles into their own designs. The role of the character/prop designer as part of a design team will be studied. Students will create an original concept package for an animated production that includes multiple characters in the same original style.

COURSE STUDENT LEARNING OUTCOMES: Upon successful completion of this course, students will be able to:

- design characters outside of their current style;
- analyse characters to determine the elements that create a visual style;
- execute final line drawings that meet or exceed industry standard;
- create original characters belonging to the same design style with appeal;
- produce a complete model pack of their own original characters and props;
- understand the procedures that allow an animator to create life.

REQUIRED TEXTS: Course materials will be supplied by the instructor.

COURSE CONTENT:

Week	Topic	Assg
1	Character design review: analysis of group projects.	1
2	New character design.	2
3	Creating the perfect hand drawn line - digital line quality.	
4	Designing hands and feet.	3
5	Research to expand style regarding costumes and clothing.	4
6	Research to expand style regarding time periods.	
7-9	Designing for digital animation.	5
10	Model pack - pre-production.	
11	Model pack - production.	
12 & 13	Digital and classical character creation.	
14&15	Presentation of final animated projects.	6

ASSIGNMENTS: Five animation assignments and a presentation will make up the final grade.

EVALUATION PROFILE:

1	10 Character Designs	10%
2	Character Posing	20%
3	Digital Design Turnaround	15%
4	Digital and Classical Design Project	20%
5	Final Model Pack	30%
6	Presentation	5%
TOTAL:		100%

GRADING PROFILE:

A+ = 90-100%	B+ = 77-79%	C+ = 67-69%	D = 50-59%
A = 85-89%	B = 73-76%	C = 63-66%	F = 0-49%
A- = 80-84%	B- = 70-72%	C- = 60-62%	

OPERATIONAL DETAILS:

Capilano University has policies on Academic Appeals (including appeal of final grade), Student Conduct, Cheating and Plagiarism, Academic Probation and other educational issues. These and other policies are available on the University website.

University Policies:

Students must demonstrate a professional attitude and behaviour toward work, other students, guests and instructors. Each student should demonstrate reliability, respect for and co-operation with colleagues. A willingness to work calmly and courteously under difficult conditions as well as a determination to achieve first class work while meeting deadlines is necessary in this course. Students must have respect for equipment and systems and constructive response to criticism.

Professional Behaviour:

Students must demonstrate a professional attitude and behaviour toward work, other students, guests and instructors. Each student should demonstrate reliability, respect for and co-operation with colleagues. A willingness to work calmly and courteously under difficult conditions as well as a determination to achieve first class work while meeting deadlines is necessary in this course. Students must have respect for equipment and systems and constructive response to criticism.

Attendance:

Regular attendance is essential. Students missing more than 20% of classes will not receive credit for the course. Each student is responsible for the material covered and any work assigned in class. The instructor has no obligation to repeat material for students who missed class.

Late Assignments:

Late assignments will only be accepted if a doctor's certificate is provided and the instructor has given prior approval for a late submission date.

"I" Grades:

An "I" grade or Incomplete may be assigned in exceptional circumstances. If the date for the submission of incomplete assignments is not met, the grade will automatically revert to the grade based on the student's present achievements. In addition, the student concerned must submit a *written request* for approval by the instructor prior to the last regular class in the course.

Emergency Procedures:

Students should familiarize themselves with emergency procedures posted in the classroom.