

CAPILANO UNIVERSITY COURSE OUTLINE

FILM 382 – ADVANCED FILM TECHNIQUE

Spring 2018

Division	School of Motion Picture Arts		
Course Name	FILM 382 - Advanced Film Technique		Credits: 3
Instructor		x@capilanou.ca	604.986.1911 local xxx
Office			

VISION STATEMENT

The School of Motion Picture Arts is dedicated to inspiring a new generation of independent Canadian filmmakers through the fostering and mentoring of emerging talent utilizing progressive learning environments and authentic production experiences, such that graduates make valued contributions to the global media culture.

COURSE FORMAT

Combination of lecture and project work for a minimum of five hours per week over fifteen weeks.

COURSE PREREQUISITES

FILM 250, ACTR 304, ASAS 341, and ASAS 370.

Note: FILM 382 is equivalent to FILM 328. Duplicate credit will not be granted for this course and FILM 328.

STUDENT LEARNING OUTCOMES

General

Working closely with the Acting for Stage and Screen program, the Motion Picture Arts program helps to provide a grounding in the skills required to prepare and perform a role in traditional and advanced technical environments common in contemporary media production. Instruction is by a professional film and television director, with a special focus on delivering practical experience in virtual space and motion capture performance. Students will also participate in a production project that demands close, interdisciplinary collaboration with the Digital Visual Effects, 3D Animation for Film and Games, Costuming for Stage and Screen, and Motion Picture Arts programs.

Instructional

Upon successful completion of this course students will have participated in performance aspects of contemporary film production through intensive, practical training in the basics of Motion Capture and working in “virtual” environments. Students will also participate in advanced, character-driven scene study under the guidance of the directing instructor.

PROGRAM LEARNING OUTCOMES
Program Mission
To provide the encouragement, equipment, training and setting for a vital experience of creation and collaboration. Student filmmakers will expand and refine their practical, professional, artistic and social skills in order to acquire craft excellence and successfully integrate into the increasingly complex and diverse industries of filmed entertainment, digital communications and new media.
Program Goals
<p>Knowledge:</p> <p>To enable students to articulate and apply their knowledge of story and story development to documentary and narrative projects on all platforms; to combine and apply both practical and theoretical knowledge; to investigate and interpret a broad range of theoretical perspectives.</p> <p>Skills:</p> <p>To orchestrate a detailed industrial process; to manage time and budget on large projects over extended periods of time; to use technology as a tool to create innovative and authentic stories; to develop a convergent approach to creative content; to collaborate creatively.</p> <p>Value:</p> <p>To conceptualize, research, develop and produce projects from initial idea through to final product; to market and distribute projects; to develop innovative business models and strategies to build sustainable companies; to understand the role of film and the film industry in Canada's culture and economy; to identify potential areas/sectors of employment; to identify opportunities for further study; to articulate and pursue a unique and personal voice and vision through the artistic and technical means of filmmaking and visual communication, and, in particular, to use the tools and resources at their disposal with clarity, intelligence, resourcefulness and professionalism.</p>

PROGRAM STUDENT LEARNING OUTCOMES
<p>Students successfully completing this program will:</p> <ol style="list-style-type: none"> 1. Understand historical, technological, philosophical and theoretical trends in the national and global cinemas; 2. Acquire a range of skills and applications of visual communication in order to expand their potential to realize and create meaningful career opportunities; 3. Contribute their technical skills, creative skills, and personal vision to the art of filmmaking; 4. Consult, liaise and negotiate in a professional manner in all aspects of the filmmaking process; 5. Develop industry relationships and create authentic learning environments in order to provide opportunities to expand their potential as independent filmmakers. 6. Participate in an advanced, interdisciplinary production that follows contemporary industry practice.

REQUIRED TEXTS

Resource material is provided by the instructor. Check Moodle for assignments and readings.

WEEKS 1-15
WEEK 1:
Course Introduction. Lecture: Basics of Motion Picture Directing Technique 1
WEEK 2:
“Cold Reads” – Interdisciplinary screenplay workshop with 4 th year MOPA Students
WEEK 3:
Introduction to Performance in a “Green Screen” Environment
WEEK 4:
Interdisciplinary Project Introduction. Lecture #1: Performance in Virtual Environments. Lecture #2 with MOPA 426 (Technical): History of Motion Capture – The Science and the Art
WEEK 5:
Motion Capture: Introduction and Workshop – Basic Movement Vocabulary. Cascadia Interdisciplinary Project: Casting and Role Assignment
WEEK 6:
Motion Capture Training: Introduction to “The Volume” – Creature Movement and Cascadia MoCap Character Role Assignments. Cascadia Live Action Rehearsals & Motion Capture Character Rehearsals
WEEK 7:
Cascadia Live Action Rehearsals & Motion Capture Character Rehearsals
WEEK 8:
Cascadia Production Week – Live Action Shoot
WEEK 9:
Cascadia Motion Capture Character Performance & Data Capture
WEEK 10:
Cascadia ADR Sessions and VFX/3D Post Production Overview
WEEK 11:
Solo Projects – Rehearsal and Production Start
WEEK 12:
Cascadia Post Production Updates. Solo Projects – Rehearsal and Production Continues
WEEK 13:
Solo Projects – Rehearsal and Production Completes
WEEKS 14-15:
Interdisciplinary Screening & Debrief of Cascadia Project Final exam period

The fourth hour will be made up of a combination of screenings and on-line contact.

EVALUATION PROFILE	
Actor’s Book on Script and Character interpretation	20%
Solo Project	30%
VFX/Motion Capture Workshops and Technique & Production	35%
Attendance, Participation and Professional Behaviour	15%
Total	100%

Grading Profile			
A+ = 90-100%	B+ = 77-79%	C+ = 67-69%	D = 50-59%
A = 85-89%	B = 73-76%	C = 63-66%	F = 00-49%
A- = 80-84%	B- = 70-72%	C- = 60-62%	

OPERATIONAL DETAILS:
Capilano University has policies on Academic Appeals (including appeal of final grade), Student Conduct, Cheating and Plagiarism, Academic Probation and other educational issues. These and other policies are available on the University website.
ATTENDANCE:
Attendance will be taken daily and will form part of the final grade (See Evaluation Profile). When students are absent from class/production, their professionalism grade will be affected. Crew time sheets will be filled out each day during production. Lateness or unexplained absences will affect professionalism grade. Additionally, where lateness or unexplained absence prevents student from executing their designated crew responsibilities, term grade for that specific role will be impacted as well – up to and including overall course failure for substantially incomplete work.
PUNCTUALITY:
Punctuality is essential and forms part of the participation grade. Two lates will count as an absence (see above). Late attendance will be reflected in the student's final grade.
LATENESS:
All student work must be performed at the place and time authorized by the instructor. Lateness will only be accepted if prior approval for lateness has been given by the instructor.
CHEATING/PLAGIARISM:
Plagiarism is the presentation of another person's work or ideas as if they were one's own. Plagiarism is both dishonest and a rejection of the principles of scholarship. All students should familiarize themselves with the University Policy on Cheating and Plagiarism (See the University Website) as such behaviour can result in suspension from the University.
INCOMPLETE GRADES:
Grades of Incomplete "I" will be granted only if there is a valid reason for extending the evaluation deadline and if students have a reasonable chance of improving their grade to pass the course.
ENGLISH USAGE:
All written work submitted must use good academic English and follow the guidelines provided in the Capilano University Guide to Writing Assignments (available from the University Bookstore). It is the responsibility of students to proof-read all their writing for any grammatical, spelling and stylistic errors.
STUDIO/FILMING DISCIPLINE:
Students must be dressed appropriately. Wet and cold weather requires waterproof and warm clothing. Students are required to wear work clothes for technical and production sessions. Clothing may be subjected to dirt, paint and dust. Sturdy shoes are a must. No food or beverages are allowed on set during production activities and during technical classes.
COMPUTER COURSE REQUIREMENTS/RESPONSIBILITIES:
Students are expected to abide by the Statement of Appropriate Use of Information Technology Facilities and Services in any use of computers at the University. This statement can be obtained from your department, the Library, Computer Services or on the University website.
ELECTRONIC DEVICES/LAPTOPS:
Use of electronic devices is not allowed during class time, except at the discretion of the instructor.

COMPUTER LAB USAGE:

No food or beverages are allowed in the University's computer labs at any time. Students must not abuse internet privileges by visiting inappropriate or illegal websites. Intentionally opening and/or altering other students' projects will not be tolerated. Respect for other students' work is of utmost importance. Offences regarding the above will result in the "0" mark in the participation grade, and restricted access to facilities.

PARTICIPATION/PROFESSIONAL BEHAVIOUR:

Students are expected to demonstrate a professional attitude and behaviour towards their work, fellow-students, and their instructor. Students should demonstrate reliability, respect for and co-operation with colleagues. A willingness to work calmly and courteously under difficult conditions as well as a determination to achieve first-class work while meeting deadlines is necessary in this course. Students should have respect for equipment and systems, and a constructive response to criticism.

EMERGENCY PROCEDURES:

Students should familiarize themselves with emergency procedures posted in the classroom.